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Subject: Re: read input from a widget  
Posted by [R.Bauer](#) on Thu, 12 Jul 2001 09:30:02 GMT  
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Dominik Paul wrote:

>  
> Hi there,  
>  
> we would like read a string from the user. But this is not possible in the  
> runtime version (its possible under unix, ok, but unfortunately nopt under  
> windows.  
>  
> So we are searching for a widget component to enter some text.  
>  
> Does somebody know such a component?  
>  
> Thanks  
>  
> Dominik

Did you thought about using environment variables  
or read from a file in a defined directory ?

regards  
Reimar

--  
Reimar Bauer

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<http://www.fz-juelich.de/icg/icg1/>

=====  
a IDL library at ForschungsZentrum Juelich  
[http://www.fz-juelich.de/icg/icg1/idl\\_icglib/idl\\_lib\\_intro.h.html](http://www.fz-juelich.de/icg/icg1/idl_icglib/idl_lib_intro.h.html)

<http://www.fz-juelich.de/zb/text/publikation/juel3786.html>

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read something about linux / windows  
<http://www.suse.de/de/news/hotnews/MS.html>

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