Subject: Re: passing structure elements... by value? Posted by Jaco van Gorkom on Mon, 16 Jul 2001 09:45:29 GMT

View Forum Message <> Reply to Message

```
Randall Skelton wrote:
```

```
> I have a simple routine that increments the value of a structure:
>
> pro test, mod_struct
   for i=0, n tags(mod struct)-1 do begin
     mod struct.(i) = mod struct.(i) + 1
>
   endfor
>
 end
>
 As expected, this will increment all of the values in a passed structure.
>
> IDL> struct = {A:0, B:0} & big = replicate(struct,3)
> IDL> print, big
       0
                          0}{
             0}{
                    0
                                 0
                                       0}
> IDL> test, big
> IDL> print, big
       1
                    1
                                 1
> {
             1}{
                          1}{
                                       1}
>
 But, when I try and increment a single element in the structure it fails?
>
> IDL> struct = {A:0, B:0} & big = replicate(struct,3)
> IDL> test, big[0]
> IDL> print, big
                          0}{
                                 0
                                       0}
       0
             0){
 ^^^^
>
> I expected the ^ element above to be ones? Is there any way to force IDL
> to pass this by reference instead of passing by value? It would be nice if
> you could put brackets around the thing you want to pass by reference...
> something like '(big[0])'
Note that in your example you are passing one *array* element of an array of
structures. Indexed array elements are also passed by value - see Liam's list.
One workaround would be to copy the array element(s) into a temporary variable:
working elements = big[range]
test, working elements
big[range] = working_elements
, with range being a vector of indices, just [0] in the example.
Another workaround involves passing the indices-of-interest into the routine.
cheers,
```

Jaco

Jaco van Gorkom gorkom@rijnh.nl FOM-Instituut voor Plasmafysica `Rijnhuizen', The Netherlands

Page 2 of 2 ---- Generated from comp.lang.idl-pvwave archive