Subject: DRAW\_MOTION\_EVENTS

Posted by scott on Mon, 18 Jul 1994 21:53:59 GMT

View Forum Message <> Reply to Message

I have an application in which I want to be able turn motion events (generated by mouse cursor dragging in a draw window) on and off. According to the Reference Guide (pages 1-326 and 1-327) the syntax for this should be

WIDGET\_CONTROL, widget\_id, /DRAW\_MOTION\_EVENTS

to turn such events on and

WIDGET\_CONTROL, widget\_id, DRAW\_MOTION\_EVENTS=0

to turn them off.

Unfortunately, when I use this command, I get the following error:

% Keyword DRAW\_MOTION\_EVE not allowed in call to: WIDGET\_CONTROL

% Execution halted at \$MAIN\$ (WIDGET\_CONTROL).

Has anybody done this? Am I missing something obvious, or is this just a bug?

(I am using IDL 3.5.1 on an HP9000 model 715/75 with 64 MB of RAM running HP-UX 9.0.3)

A. Scott Denning (303)491-8346 <scott@abyss.atmos.colostate.edu> Dept. of Atmospheric Science Colorado State University Fort Collins, CO 80523