
Subject: Re: base widgets growing uncontrollably.... ?

Posted by [marc schellens\[1\]](#) on Thu, 26 Jul 2001 07:57:35 GMT

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Paul van Delst wrote:

- > I'm seeing a weird effect with an IDL widget app I put together and I'm hoping someone
- > here might recognise the symptoms and inform me of some widget_base keyword I have
- > forgotten.
- >
- > I create a base within which I create several compound widgets (that I wrote) each, of
- > course, within it's own base. Currently I have three compound widgets in the base (all of
- > which contains exclusive button bases); two with column=1 and the third with grid_layout=1
- > and column=3. Now, when I add more buttons to the third compound widget (currently I have
- > three columns of five buttons), the size of the other compound widgets grow! It's at the
- > point now where half of the space in the widget display is just empty, dead space. If I
- > remove items from the third compound widget (which is always of a size such there is no
- > empty space) the dead space in the other two shrinks.
- >
- > Anyone have an idea what I'm doing wrong and how to fix it? I would rather not have to use
- > XSIZE/YSIZE/etc keywords.>

As I understood you modify an already realized widget.

I had similar experience, even without grid layout bases some time ago.

What helped me was using:

```
widget_control,tlb,UPDATE=0 (1)
```

before (after) the modification.

Thisway the sizes were correct and the speed the changes were carried out was drastically higher.

Hope that helps,
marc
