Subject: Re: Widget colors under X windows Posted by sjt on Fri, 12 Aug 1994 08:43:14 GMT

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Joseph M Zawodny (zawodny@arbd0.larc.nasa.gov) wrote:

- : I am running IDL V-3.5 (soon to go to V-3.6.1) on a DEC
- : 3000-400AXP under OSF 1.3. I am not very pleased with the appearance of
- : exclusive button widgets in that it is difficult to tell which button is
- : selected. I have managed to select a color scheme which gives
- : sufficient highlight to the active buttons so that they can be
- : differentiated reasonably well. However, this was obtained by altering
- : the Window Foreground and Background colors under the Window Options
- : menu of the mwm window manager. So now, all my other windows have "odd"
- : color schemes (I like white text on a black background in my DECterm
- : windows). Is there a way to specify the colors used in IDL widgets
- : independently of the colors used by the windowing system in general?
- : Perhaps I can set something in my .Xdefaults file?
- : Ideally (ie. in some future release of IDL) it would be nice to
- : be able to specify the 3 button colors for both the selected and
- : unselected buttons (perhaps the insensitive ones as well). Not knowing
- : anything about X-windows, I have no idea if this is even possible. I am
- : not suggesting that every button in a widget be able to support a
- : separate color scheme rather that widgets (maybe by selecting the colors
- : when creating the root base widget) be able to present a consistent and
- : controlled color appearance when used by different users or on different
- : platforms.
- : Any help, comments, or general discussion of this matter would
- : be of interest to me and perhaps others on the net. As an afterthought,
- : it would be nice to get the list and meaning of ALL the IDL (Widget)
- : resources that can be specified via the .Xdefaults file.

I have a file called .ldl_defaults in my home directory which contains the various X-resources used to define some colour settings. I then do

xrdb ~/.ldl_defaults in my .login file

The file contains:

- ! This is an application defaults file for use with IDL. It makes
- ! IDL work properly under OpenWindows 3.0, or different variants of Motif.
- ! It should be copied to the application defaults directory, which is usually
- ! \$OPENWINHOME/lib/app-defaults for OpenWindows, or /usr/lib/X11/app-defaults ! for Motif.
- ! This sets the number of colors IDL reserves. Leave 5 unallocated color
- ! table entries for other applications and the windowing system:

Idl.colors: -5

! The following lines are for OpenLook:

Idl*threeD: TRUE

Idl*background: palegreen
Idl*text*background: lightcyan
Idl*button*background: lightcyan
Idl*slider*background: lightcyan
Idl*list*background: lightcyan

I think that you can drop te Idl*threeD as I think that is OpenLook only the others work for both OL and Motif

: TIA,

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James Tappin, School of Physics & Space Research University of Birmingham sjt@xun8.sr.bham.ac.uk "If all else fails--read the instructions!"

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