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Subject: Re: processing widget events from multiple hierarchies

Posted by [ronn](#) on Tue, 21 Aug 2001 01:27:04 GMT

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in article 998348877.720166@emperor.labs.agilent.com, Rick Baer at rick\_baer@agilent.com wrote on 8/20/01 7:07 PM:

> I would like to use a menu command to invoke a modal dialog box. If I  
> create and realize the widgets that make up the dialog box without invoking  
> xmanager, the events aren't handled. If I invoke "xmanager" with the new top  
> level base as an argument, the events are handled by the default event  
> handler ("AppName\_event"), but the handlers that I have specified (e.g.  
> event\_pro="AppName\_eventX") are not used. How can I make the message loop  
> aware of the new event handlers?

>

If all the widgets use the Appname\_eventX handler then you could try using the event\_handler keyword to xmanager. This overrides the default AppName\_event way of doing it. But your original way should still work, any chance of showing a small section of code?

-Ronn

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Ronn Kling

KRS, inc.

email: [ronn@rlkling.com](mailto:ronn@rlkling.com)

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