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Subject: Re: Speed penalty using START and COUNT with HDF\_SD\_GETDATA  
Posted by [R.Bauer](#) on Wed, 05 Sep 2001 07:35:55 GMT

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Mark Hadfield wrote:

>  
> "Bob Fugate" <rqfugate@mindspring.com> wrote in message  
> news:B7BAF61A.2E03%rqfugate@mindspring.com...  
>> I have a large number of 128x128 pixel arrays stored as SDS's in  
>> HDF files. Since I am only interested in a 32x32 subset of each  
>> array, I tried using the START and COUNT keywords to read  
>> only that part of the array I need ---  
>> thinking this would be faster and less taxing on memory.  
>> However, I learned today that it is much faster to read  
>> in the entire array.  
>>  
>> ...  
>>  
>> This is a so-so Windows NT machine; IDL 5.4. The data is on a  
>> server. I have  
>> a good connection to the server.  
>>  
>> Anyone had any similar experiences  
>  
> I have noticed something similar with IDL's netCDF interface: using the  
> STRIDE keyword seems to be very inefficient. I got the impression that IDL  
> is actually reading in the whole array then extracting a subset.  
>  
>> ...suggestions on how to speed up reading  
>> only the part of the array I need?  
>  
> Have you tried copying the file to a local disk? The local disk's caching  
> may suit the way IDL reads the data better.  
>

I believe both of you are using unlimited dimension.  
In the past we did a lot of tests with data which is stored in  
limited and unlimited dimensions.

During reading data in limited dimension is much much more faster,  
I am not sure if I right remember but I believe about more than ten  
times.

We often use netCDF reading only one parameter or some parameters by  
count  
and offset and this is very fast. (Much more faster as reading the whole  
file)

I will explain what happens if you write with an unlimited dimension.

e.g.

DATA1 is 1 , 2, 3, 4, 5

DATA2 is 10,20,30,40,50

unlimited writes in this way

1,10,2,20,3,30,4,40,5,50

Then exactly this happens you both described.

The whole file or much of the file must be read in to read only some data.

if you write with limited dimensions the data is stored like

1,2,3,4,5,10,20,30,40,50

In this case only parts of the data must be read in.

We decided to write data with limited dimensions because normally they are once written but many times you like to read them as fast as possible.

hope this helps

regards

Reimar

--

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<http://www.fz-juelich.de/icg/icg1/>

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a IDL library at Forschungszentrum Juelich

[http://www.fz-juelich.de/icg/icg1/idl\\_icglib/idl\\_lib\\_intro.html](http://www.fz-juelich.de/icg/icg1/idl_icglib/idl_lib_intro.html)

<http://www.fz-juelich.de/zb/text/publikation/juel3786.html>

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read something about linux / windows

<http://www.suse.de/de/news/hotnews/MS.html>

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