
Subject: Re: object graphics to postscript and how to copy an object tree

Posted by [btt](#) on Mon, 10 Sep 2001 13:33:29 GMT

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David Fanning wrote:

>
> Pavel A. Romashkin (pavel.romashkin@noaa.gov) writes:
>
>> Wouldn't that just create another reference to the same existing objects
>> instead of duplicating everything into another heap variable?
>
> Oh ... probably. :-)
>

>
> P.S. Let's just say here is where you need that
> neat COPY method I've seen in some of Martin
> Schultz's objects.
>

Caution! Use of Martin's BaseObject and BaseGUI is addictive. Yes,
Martin's base object is perfect for this use.

Ben

--

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