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Subject: Re: Why can't IDL do simple things...?  
Posted by [hartman](#) on Fri, 26 Aug 1994 07:23:31 GMT  
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In <1994Aug25.205015.13891@ll.mit.edu> ryba@ll.mit.edu (Marty Ryba) writes:

> In article <1994Aug25.204418.13013@ll.mit.edu>, ryba@ll.mit.edu (Marty Ryba) writes:

> |> Isn't it just:

> |> surface,x,y,z,/nodata,/save ; Generate 3-d coordinates

> |> plots,x,y,z,/t3d,psym=xxx ; Plot the points

> Oops! It's

> surface,z,x,y,/nodata,/save ; Z goes first for surface

> plots,x,y,z,/t3d,psym=3

thanks to all who responded. It is simple to do this, but not straightforward. For those who also want to know:

gridd = fltarr(10,10) ; make a dummy array

surface,gridd,/nodata,/save ; and fill the 3D-transformation variable.

plots,x,y,z,psym=3,/t3d ; et voila !

JanWillem.

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