Subject: Re: object graphics to postcript and how to copy an object tree
Posted by David Fanning on Fri, 07 Sep 2001 18:39:17 GMT
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Pavel A. Romashkin (pavel.romashkin@noaa.gov) writes:

> Wouldn't that just create another reference to the same existing objects
> instead of duplicating everything into another heap variable?

Oh ... probably. :-)

Cheers,

David

P.S. Let's just say here is where you need that
neat COPY method I've seen in some of Martin
Schultz's objects.

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