Subject: Re: call method Posted by Craig Markwardt on Fri, 07 Sep 2001 14:26:32 GMT View Forum Message <> Reply to Message

## "Mark Hadfield" <m.hadfield@niwa.cri.nz> writes:

- > OK, to get specific, I have a general purpose graphics object called
- > MGHgrGraph, based on IDLgrView. MGHgrGraph has a method called NewAtom that
- > creates a graphics atom and attaches it to the graphics tree. Creating an
- > object graphics plot usually consists of creating an MGHgrGraph then calling
- > NewAtom several times. The function form of the NewAtom method returns a
- > reference to the atom; the procedure form doesn't. Most of the time I don't
- > need the reference, so I call the procedure form; sometimes I do need the
- > reference, so I call the function form. (The code is a bit more readable
- > when the procedure form is used, I think.)

- > The function definition contains all the code to implement NewAtom. The
- > procedure form is a wrapper that looks like this
- ... deleted ...
- > The RESULT keyword is for when I change my mind & decide I \*do\* want the
- > object reference after all.

Hi Mark--

Generally speaking when I have some value that I optionally want to return, I use a keyword. You can even test with arg\_present(), whether the keyword parameter was called with a variable [ for example if it takes a lot of memory. ]

I think it is bad form in IDL to intentionally have a procedure and a function of the same name which do the same thing. As you say, it is too easy to mix them up...

Craig		
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