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Subject: Re: Definition of widget colors (X-Window System)  
Posted by [David Fanning](#) on Thu, 13 Sep 2001 13:37:57 GMT  
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Benno Puetz (puetz@mpipsykl.mpg.de) writes:

> While I have no problems defining color resources for myself in my  
> ~/.Xresources, I was wondering how I could pass my programs to someone  
> with - most likely - different or non-existent definitions for these  
> resources.

No, colors are--by and large--one of those things that windows system developers left in charge of each individual user. That is to say, completely customizable. The programmer seeking to control them has taken on a thankless and impossible task that completely goes against the grain of a windows environment. In fact, it is a throwback to the days of card decks and paper tape. But that's a topic I'll save for another day. :-)

> While I succeeded to write new definitions from within my IDL program  
> using SPAWN, "xrdb -merge ...", my program, once started, does not seem  
> to care about definitions not in place when it was started.

No, I should think not.

> I would appreciate hints at how to make the new resource definitions  
> available ... or any other way that would allow (IDL) program-driven  
> color specification for widgets.

Here's a suggestion. Write a book laying out your color theory and see if you can convince anyone to go along with it. Perhaps you can get volunteer cooperation if your arguments are compelling enough. But, I warn you, you are dealing with anarchists. :-)

Cheers,

David

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