

---

Subject: Re: wait loop

Posted by [Dominik\[1\]](#) on Thu, 20 Sep 2001 13:03:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi,

thanks, that was what I was looking for, perhaps I didnt express my self very good.

"ronn kling" <[ronn@rlkling.com](mailto:ronn@rlkling.com)> schrieb im Newsbeitrag

news:B7CF5DD5.330B%ronn@rlkling.com...

> in article 9ocd41\$mis\$1@n.ruf.uni-freiburg.de, Dominik Paul at

> [dpaul@ukl.uni-freiburg.de](mailto:dpaul@ukl.uni-freiburg.de) wrote on 9/20/01 5:28 AM:

>

>> we would like to check a directory, if there is a file every 10 oder 20

>> minutes in an IDL programm For this we would like to use a waitung funktion,

>> in a loop, which doesnt cost to much processor time.

>>

> Dom,

>

> What you want to use is a timer event for widgets. This doesn't use any cpu

> time until the event fires off. If you don't have any widgets as part of

> your program you can still create a simple base and keep map=0 so that it

> never becomes visible.

>

> -Ronn

>

>

> --

> Ronn Kling

> KRS, inc.

> email: [ronn@rlkling.com](mailto:ronn@rlkling.com)

> "Application Development with IDL" programming book updated for IDL5.4!

> "Calling C from IDL, Using DLM's to extend your IDL code" NEW BOOK!

> <http://www.rlkling.com/>

>

>

---