
Subject: Re: wait loop

Posted by [ronn](#) on Thu, 20 Sep 2001 12:52:40 GMT

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in article 9ocd41\$mis\$1@n.ruf.uni-freiburg.de, Dominik Paul at
dpaul@ukl.uni-freiburg.de wrote on 9/20/01 5:28 AM:

> we would like to check a directory, if there is a file every 10 oder 20
> minutes in an IDL programm For this we would like to use a waitung funktion,
> in a loop, which doesnt cost to much processor time.
>

Dom,

What you want to use is a timer event for widgets. This doesn't use any cpu
time until the event fires off. If you don't have any widgets as part of
your program you can still create a simple base and keep map=0 so that it
never becomes visible.

-Ronn

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"Application Development with IDL"½ programming book updated for IDL5.4!

"Calling C from IDL, Using DLM's to extend your IDL code" NEW BOOK!

<http://www.rlkling.com/>
