
Subject: Re: Rotate volumes

Posted by [Martin Downing](#) on Mon, 17 Sep 2001 09:28:25 GMT

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Ouch - that code caused rather a large amount of memory to be used for your 256 cubes - try this which allows you to break the job into feasible chunks
A 64cube takes 0.6sec, but 256cube takes 50sec per transform on my laptop though (which is not good as the inner function of a registration!!!! :(

good luck anyhow

Martin

=====

```
function transform_image3d, image, rotation = rot, $  
    scale=scale,translate=translate, centre_rot=centre_rot, chunks=chunks,$  
    t3dmat=t3dmat  
; transform a 3d image volume  
s = size(image)  
sx=s(1) & sy=s(2) & sz=s(3)  
st = sx*sy*sz  
imageT = image  
; get transform matrix  
if undefined(t3dmat) then begin  
    if undefined(rot) then rot =[0,0,0]  
    if undefined(centre_rot) then $  
        centre_rot=[(sx-1)/2.0,(sy-1)/2.0,(sz-1)/2.0]  
    if undefined(translate) then translate =[0,0,0]  
    if undefined(scale) then scale =[1,1,1]  
    t3d, /reset,trans= -centre_rot  
    t3d, rot=rot, trans= centre_rot + translate, scale=scale  
    t3dmat = !p.t  
endif  
; do transformation  
if undefined(chunks) then chunks =1  
iter = st/chunks  
for i0 = 0L, (st-1), iter do begin  
    ; account for possible odd last chunk  
    bufsize = iter < (st-i0)  
    ;generate image coordinates  
    i = i0+lindgen(bufsize) ; temp array = vector indices  
    coords = [ [(i mod sx)],[((i / sx) mod (sy))],$  
              [(i /(sx*sy))],[replicate(1b, bufsize)]]  
    coords = (coords#t3dmat)  
    imageT[i0:i0+bufsize-1] = interpolate(image, coords(*,0), coords(*,1),$  
                                             coords(*,2), missing=0)  
endfor  
return, imageT
```

```
end

pro test,s, rot=rot, chunks=chunks

if undefined(s) then s = 256
if undefined(chunks) then chunks = 32
if undefined(rot) then rot = [20,10,45]
vol = rebin(bytscl(dist(s,s)),s,s,s, /sample)
t0= systime(1)
vol = transform_image3d(vol, rot = rot, chunks=chunks)
t1= systime(1)
print, "done in ", t1-t0, " sec"
; Display volume:
XVOLUME, vol

end
=====
```

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"Martin Downing" <martin.downing@ntlworld.com> wrote in message
news:Aabp7.24911\$Pm5.5585206@news2-win.server.ntlworld.com... .

> Hi Bob,
> Is this code any help or have I missed the point?
>
> ======
> function transform_image3d, im, rotation = rot,
> scale=scale,translate=translate, centre_rot=centre_rot
> ; translate an image volume using interpolate
> s = size(im)
> ; for clarity:
> sx=s(1)
> sy=s(2)
> sz=s(3)
> if undefined(rot) then rot =[0,0,0]
> if undefined(centre_rot) then centre_rot
=[(sx-1)/2.0,(sy-1)/2.0,(sz-1)/2.0]
[cut]
