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Subject: Re: Widget colors under X windows  
Posted by [8015](#) on Mon, 15 Aug 1994 14:59:35 GMT  
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In article <32d945\$a23@reznor.larc.nasa.gov>,  
Joseph M Zawodny <zawodny@arbd0.larc.nasa.gov> wrote:  
> I am running IDL V-3.5 (soon to go to V-3.6.1) on a DEC

...

> windows). Is there a way to specify the colors used in IDL widgets  
> independently of the colors used by the windowing system in general?  
> Perhaps I can set something in my .Xdefaults file?  
>

...

> Any help, comments, or general discussion of this matter would  
> be of interest to me and perhaps others on the net. As an afterthought,  
> it would be nice to get the list and meaning of ALL the IDL (Widget)  
> resources that can be specified via the .Xdefaults file.  
>

Hi Joseph -

This may interest you. From the "whatsnew.txt" file in the notes  
subdirectory of the IDL 3.6 distribution:

#### RESOURCE\_NAME KEYWORD TO WIDGET CREATION FUNCTIONS

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The RESOURCE\_NAME keyword is an X Windows only keyword to the  
widget creation functions (e.g., WIDGET\_BASE, WIDGET\_BUTTON, etc.)  
that allows you to assign Motif resource names to individual  
widgets. Once a widget has been assigned a resource name, you  
can change many aspects of its appearance and behavior such as its color  
and accelerator key. See the documentation for WIDGET\_BASE in the  
IDL Reference Guide for details.

This ought to let you muck with the colors and resources of your  
widgets to your heart's content.

email replies to schienle@igate1.hac.com until 8015@... stops bouncing.

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