Subject: Re: Mac OSX
Posted by Randall Skelton on Wed, 10 Oct 2001 05:55:22 GMT

On Tue, 9 Oct 2001, Paul Woodford wrote:
> What do people suggest as alternatives? I was looking at OpenDX a while
> back - has anyone here used that? I would think it could be ported to
> Mac OS X with a X windows interface without too much pain.

Unfortunately, there aren't many good options for modern Mac users who are
interested in cross platform visualization/analysis. As a visualization
only solution, OpenDX would probably port to OS X without much effort but
I suspect you will be disappointed with the rasterized output. The
biggest feature lacking in OpenDX, IMHO, is the lack of a
vector postscript renderer. It has been on the OpenDX todo list for over
2 years and progress has been very slow of late... Nevertheless, it is
remains an option. You may want to check out the Scientific Applications
for Linux page for more options:

http://sal.kachinatech.com/

I'm personally looking into Octave again...

http://www.octave.org

Cheers,
Randall