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Subject: Re: Message From RSI VP of Engineering  
Posted by [btt](#) on Wed, 17 Oct 2001 13:20:39 GMT

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Hello,

My understanding of the issues is limited when it gets down to the details like X-Windows and OS X. The technicalities whiz over my head; I wish I could comment on this matter thoughtfully.

The overriding issue for me is access to the continuing new feature implementations in IDL. There are some features in the next release of IDL that we have been very excited about and anxiously awaiting for use in our Mac only lab facility. So far, every new IDL release has introduced features to our lab software that we have exploited as much as we can. That ever expanding capability for our platform is what we want out of IDL. I won't know what I'm missing from an OS X native IDL versus a UNIX like implementation...a price of ignorance, I guess. Unless the next implementation is a step down in performance from the classic Mac implementation, how could I argue against ANY continuation of Mac support? A fella who never had peppermint stick ice cream thinks that plain vanilla is ambrosia.

Ben

PS Rum raisin ice cream is my favorite.

----- Original Message -----

From: "Liam Gumley" <[Liam.Gumley@ssec.wisc.edu](mailto:Liam.Gumley@ssec.wisc.edu)>

Newsgroups: [comp.lang.idl-pvwave](#)

Sent: Tuesday, October 16, 2001 10:26 PM

Subject: Re: Message From RSI VP of Engineering

>  
> Any comment from the community on whether this suggestion would meet the  
> needs of Mac OS X users? (That is, an OS X version of IDL that uses  
> X-Windows for direct/object graphics and user interface). Granted, you  
don't  
> get the fancy Aqua user interface, but do IDL programmers really care, as  
> long IDL is running on their Mac? For cross-platform development purposes,  
I  
> would think a more UNIX-like version for the Mac would be a good thing.  
>  
> Cheers,  
> Liam.  
> Practical IDL Programming

> <http://www.gumley.com/>

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