Liam E. Gumley (Liam.Gumley@ssec.wisc.edu) writes:

> In fact, most of the time I run IDL on a remote UNIX host
> while sitting in front of a PC running Exceed, and even then I don't
> have major complaints about the display speed of direct graphics (which
> admittedly is network bandwidth limited).

Clearly you are not rotating object graphics surfaces
in three dimensions. :-)

Cheers,

David
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