
Subject: Re: Reversing Object Graphics Axis Range
Posted by [David Fanning](#) on Sun, 28 Oct 2001 20:53:23 GMT
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Mark Hadfield (m.hadfield@niwa.cri.nz) writes:

- > Steady on, I didn't suggest it, I told you about it. If I suggested
- > anything, it was that you keep the axis range positive and use TICKFORMAT to
- > fool the user. Perhaps you'd like to mention that alternative on your page.
- > (Uh oh I think I just volunteered for something.)

Yeah, I'm *done* with this topic. :-)

Cheers,

David

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