
Subject: Re: IDL 5.5 jpeg and tiff
Posted by [wmconnolley](#) on Sun, 28 Oct 2001 17:14:43 GMT
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Joseph B. Gurman <gurman@crosslink.net> wrote:

> Everything people have been saying about PNG and other modern file
> formats is true (AFAIK), but we have hundreds of pieces of IDL code that
> write GIF's, and support a library that has hundreds more. some of them
> are used in server mode to produce hundred of images a day that go to
> our Web sites. Simply doing the global replaces and testing the
> resulting PNG's would cost us a lot more than \$475, if that's the price
> for a US government institution (we usually pay higher prices). That of
> course, doesn't count the inconvenience for users whose Web browsers can
> handle animated GIFs, but not animated something else.

Why don't you just replace the "write_gif" routine with one that uses
write_png, then the ImageMagick routine "convert" to convert the png's
into gifs? You can have the code I use to do this if you like...

-W.

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