Subject: Re: Newbie question again - Marking region of interest Posted by Logan Lindquist on Fri, 26 Oct 2001 14:17:19 GMT View Forum Message <> Reply to Message

- > It is not possible to combine direct and object
- > graphics. The two graphics systems are completely
- > different and independent. You must choose one or
- > the other for any particular graphics window. [snip]

What about making two windows of the same size but only keep the one you want to work in active and visible at any given moment? One would be an object window and the other would be a direct window. I am not sure exactly how this would work. At first I thought there might be a procedure that was something like the VB object.visible command, but upon looking all I found was this in the help.

Exposing or Hiding a Window

To expose a window so that it is the front-most window on the screen, call the IDLgrWindow::Show method with a nonzero value as the argument:

myWindow -> Show, 1

To hide a window, call the IDLgrWindow::Show method with a zero value as the argument:

myWindow -> Show, 0

Hope this helps, Logan