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Subject: Re: How-to? color png

Posted by [David Fanning](#) on Wed, 31 Oct 2001 00:08:11 GMT

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Mark Hadfield (m.hadfield@niwa.cri.nz) writes:

> Or to put it another way, if David didn't spend his time writing code that  
> copes with \*any\* combination of colour depths, colour models, device  
> settings and IDL versions, then what would he do with his time?

Oh, I don't know. He could spend a week trying to  
reverse a \*&%# axis. :-(

> So I'll use David's method. David hasn't shaved with Ockam's Razor for  
> years!

I gave up Ockam's Razor the day I saw object graphics,  
and I have never looked (or been) the same since.

Cheers.

David

P.S. The lovely wife points out that I could always  
get a job. But I keep pointing out that the fallow  
times are when I do my best thinking (and programming).

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