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Subject: Re: How-to? color png  
Posted by [Bernard K.](#) on Tue, 30 Oct 2001 09:16:16 GMT  
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I tried all the combinations proposed and they all work nicely. For the surface I plot (and on my super-duper mac :-) with the number of colors used set to 256) the output I prefer is obtained by:

```
tv!ct, r, g, b, /get
and
write_png, 'image.png', data,r,g,b
However I have to set decomposed to 1.
```

Thanks to all,

Bernard.

In article <3BDDDDC0.2B76870F@dsto.defence.gov.au>, Andrew Cool  
<andrew.cool@dsto.defence.gov.au> wrote:

```
> David Fanning wrote:
>>
>> Andrew Cool (andrew.cool@dsto.defence.gov.au) writes:
>>
>>> You probably need to insert :-
>>>
>>> 6a) TVLCT,r,g,b,/GET ; get the current colour tables
>>>
>>> and then change 7 to be :-
>>>
>>> 7) write_png, 'image.png', data, r,g,b ; write out colour tables
>>> too!
>>
>> On a super-duper Mac!? I doubt it.
>
>
> OK, I'll shut up then, and stick to VMS.
>
> Of course, the world *should* have the adopted the British BBC
> Microcomputer
> rather than IBM or Apple. Then we'd truly have some StrongARM muscle
> with
```

> a decent OS.  
>  
> But I'll shut up.  
>  
> ADC

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