

Folks,

I wrote a DLM, following the examples in "Calling C From IDL" by Mr. Ronn Kling. Here's the simplified layout of what I am doing:

In the file `idl_vbio.h`, I have the following struct:

```
typedef struct
{
    IDL_STRING vers;
    IDL_STRING *userHeader;
    IDL_LONG byteOffSet;
} vbHeader;
```

I need to read the text header of a data file and then populate the `vbHeader` struct. However, there will be a varying number of text lines that comprise the `userHeader`, i.e., 2 data files may not have the same number of "user header" text lines.

In the function that reads the text header, called `idlvbio_get_cube_header()`, I have:

```
int userHeaderArrayLength = some_function_that_returns_int();
```

Later on in this function, I have:

```
IDL_STRUCT_TAG_DEF vbHeaderTags[] =
{
    {"VERS", 0, (void *) IDL_TYP_STRING},
    {"USERHEADER", dims_user_header, (void *) IDL_TYP_STRING},
    {"BYTEOFFSET", 0, (void *) IDL_TYP_LONG},
    {0}
};
```

where

```
static IDL_LONG dims_user_header[] = {1, userHeaderArrayLength};
```

Continuing in this function, I have:

```
typedef struct
{
    IDL_STRING vers;
```

```

    IDL_STRING userHeader[userHeaderArrayLength];
    IDL_LONG byteOffSet;
} vbHeaderActual;

```

The difference between the above struct and the first struct (found in the C include file) is that the second field in the first struct is a pointer to IDL\_STRING while in the above struct, the second field is an array of type IDL\_STRING of length userHeaderArrayLength.

An instance of the vbHeader struct is created, called theHeader, and then the following line is executed:

```
theHeader->userHeader = new IDL_STRING[userHeaderArrayLength];
```

The function then continues to populate the fields of theHeader.

The function then instantiates a struct of type vbHeaderActual, called theHeaderActual.

The function then copies the fields from theHeader to theHeaderActual. So far, so good.

The next two lines are used to create the return value to IDL:

```

void *psDef = IDL_MakeStruct(NULL, vbHeaderTags);
IDL_VPTR ivReturn = IDL_ImportArray(1, ilDims, IDL_TYP_STRUCT,
(CHAR *) theHeaderActual, releaseMemory, psDef);

```

where releaseMemory is the function:

```

extern "C" void releaseMemory(CHAR *ptr)
{
    deleteMem(ptr);
} // extern "C" void releaseMemory(CHAR *ptr)

```

and ilDims is:

```
ilDims[0] = 1;
```

The return line is:

```
return ivReturn;
```

Now assume that I need to read the header of 2 data files, file1 and file2. Further assume that file1 has 10 user header lines and file2 has 15 user header lines. So from IDL, here's what it looks like:

```
IDL> h = idlvbio_get_cube_header('file1')
IDL> h = idlvbio_get_cube_header('file2')
```

The second IDL line causes a core dump due to a segmentation fault occurring in IDL\_MemFree():

```
#0 0x4008cf58 in IDL_MemFree () at ../../gcc-2.95.2/gcc/cp/exception.cc:343
343  ../../gcc-2.95.2/gcc/cp/exception.cc: No such file or directory.
```

What I think happens is that with the first call to the function `idlvbio_get_cube_header()`, a certain amount of memory is allocated to the IDL variable `h`. Now the second call to `idlvbio_get_cube_header()` does not cause IDL to delete the memory already allocated to `h` and then reallocate memory to `h`. More memory is now needed by `h` since there are 15 user header lines in `file2`.

However, using a second IDL variable, `h2`, overcomes this problem:

```
IDL> h = idlvbio_get_cube_header('file1')
IDL> h2 = idlvbio_get_cube_header('file2')
```

What I'd like to be able to do is reuse the IDL variable `h`.

I can not resort to using the IDL procedure `delvar` since `delvar` is only available at the IDL prompt and can not be used from IDL functions and procedures (I need to wrap `idlvbio_get_cube_header()` inside IDL functions and procedures).

I will need to return a struct with a variable length array as its second field (the `userHeader[]` array).

Any suggestions on how I can do what I need to do?

My environment is:

Redhat 6.2 Linux

Kernel 2.2.19

gcc 2.95.2

IDL 5.3

Thanks.

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"One World, One Web, One Program" -- Microsoft Promotional Ad

"Ein Reich, Ein Volk, Ein Fuhrer" -- Adolf Hitler

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