
Subject: dumb question--floating

Posted by [sandy](#) on Tue, 13 Nov 2001 23:56:10 GMT

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This is obviously something simple, but I can't get the 'Floating' keyword to change the behavior of my base widgets at all. I assign the 'Group_Leader' keyword a valid widget ID during my base widget initialization statement, but when realized the floating base is still easily lost behind the window of its supposed group leader. Am I not understanding what floating means? The second widget base window will be destroyed if I close the first one, so clearly the Group_Leader is being accepted... I thought that's all that was needed to make one widget float above the other.

What's wrong with this code? Why doesn't the base2 window stay in front?

```
pro pleasefloat
base1=widget_base(title='base1', xsize=400)
base2=widget_base(group_leader=base1, title='base2', xsize=400,
/Floating)
widget_control, base1, /realize
widget_control, base2, /realize
end
```

Thanks
