Subject: Re: rotated postscript fonts
Posted by noymer on Thu, 15 Nov 2001 01:41:21 GMT

David Fanning writes:

> Use True-type fonts, which are PostScript vector fonts
> that are rotatable in 3D space.

Everything above is correct except the word PostScript, if I'm not mistaken.

PostScript and TT are different specifications. IIRC, PS uses cubic shapes and
TT uses quadratic, and therefore render with fewer calculations.

PostScript fonts are rotatable in 3D space---but not by IDL.

Andrew