
Subject: Re: IDL Runtime

Posted by [Andre Kyme](#) on Wed, 14 Nov 2001 22:22:24 GMT

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Hi again,

Thanks for the replies re RUNTIME and RETALL.

I wasn't aware that retail was solely a debugging tool. But I'll only use it as such from now on...

Perhaps my problem is some confusion relating to how XMANAGER works. As far as I can understand if I create a bunch of buttons under a TL base, then call XMANAGER, the program is 'hung' in a loop checking whether events are being processed. So far OK? If one of the buttons is clicked, then we jump to the event handler for that button; but suppose that the event handler calls an event-processing routine that calls another, that calls another etc. - so we end up a few levels deep in the processing of the event. I have used modal prompts along the way in this event processing so that the user can decide "Yes" "No" "Maybe" and so on. One option I want to give them is "Cancel back to the bunch of buttons."

Retail seemed a useful way of getting back to main program level, which am I right in saying will enter us back into the XMANAGER loop ready for the next event?? David says, "Try a more conventional way than using retail" - what is the conventional way of returning from deep in event-processing programs back to the menu buttons? There are no widgets to destroy, I just want to get back to the state the application was in when first loaded.

Thanks,
Andre Kyme
