Subject: Re: ROT is ROTTEN (a solution) Posted by Paul van Delst on Wed, 21 Nov 2001 15:19:56 GMT View Forum Message <> Reply to Message

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Martin Downing wrote:
> Hi All,
>
> This was an interesting problem - I certainly hadn't noticed it before. The
> reason for the behaviour is precision error in the arithmatic which works
> out the poly2d coefficients. It can be corrected effectively by modifying
> line 128 of rot.pro:
>
> from:
>
  theta = -angle/!radeg ;angle in degrees CLOCKWISE.
>
>
  to:
>
>
  theta = (-angle MOD 360) *acos(0.0d)/90 ;angle in degrees CLOCKWISE. (mod
  MRD 21/11/2001 to correct for precision error)
>
 This does two things, firstly (-angle MOD 360) ensures that a precision
> error does not propagate due to large angles which contain multiple 360
> degree rotations,
> for instance that 390.45 degree rotation is treated exactly the same as
> 30.45 degrees [i.e. n*360+theta = = theta].
> Secondly, substituting (acos(0.0d)/90) for !radeg gives a full DOUBLE
 precision representation of theta in radians.
> This fixes it completely as far as I can see:
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Great job!

paulv

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