
Subject: Re: Use of Temporary() vs an Optimised Compiler
Posted by [Pavel A. Romashkin](#) on Tue, 27 Nov 2001 17:24:01 GMT
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Craig Markwardt wrote:

>
>> a = 2*a + b/TEMPORARY(a)
>
> Since A appears twice on the right hand side, the compiler would need
> to be smart enough to not overwrite A after its first appearance. In
> fact, I am not sure that IDL makes any guarantees about order of
> evaluation and side effects. Isn't it possible that the TEMPORARY()
> gets called before the first A is evaluated?

I recently had to think about memory allocation in IDL for the first time as I had to use large arrays (well, some 4E+7 points, astronomy guys don't laugh).

In my case it appeared faster (and sometimes the only way possible to avoid insufficient memory errors) to split the above expression

a = 2*a +b/temporary(a)

into

a = 2*temporary(a)
a = 2*b/temporary(a)

It takes a while even to do math on xE+7 points, and allocating arrays further slows things down.

In this simple case, this is easy to do, but some expressions were quite hard to split like this. There are probably better ways.

Cheers,
Pavel
