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Subject: Re: Strange problem

Posted by [Andre Kyme](#) on Mon, 26 Nov 2001 22:10:31 GMT

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Martin Downing wrote:

```
> Andre,
>
> Joshi is right, this behaviour is due to the lack of precision in
> floating point number representation. With your for loop
>
>   for i=0., 0.801, 0.1 do print,i
>
> The code execution can more easily be visualised as
>
>   i = 0.
>   while i LE 0.8 do begin
>     print, i
>     i = i + 0.1
>   endwhile
>
> Thus:
>
>   IDL> for i=0., 0.8, 0.1 do print,i
>   0.000000
>   0.100000
>   0.200000
>   0.300000
>   0.400000
>   0.500000
>   0.600000
>   0.700000
>
> So what was the final value of i?
>
>   IDL> print, i
>   0.800000
>
> Oh, isnt that the value of the upper bound?
>
>   IDL> print, i EQ 0.8
>   0
>   IDL> print, i - 0.8
>   5.96046e-008
>
> Clearly not! Slightly more than 0.1 was added each time, so there was a
> small excess to i when representing 0.8
>
```

> So the moral is that you have to be very careful when applying comparison  
> operators to floating point numbers, one of which is implicitly applied in  
> the FOR statement. Now you realise the problem, the answer is to be a little  
> less strict with your comparisons. With FOR loops you can add a small  
> excess, relative to the increment, to the upper bound:

```

>
> IDL> for i=0., 0.8001, 0.1 do print,i
> 0.000000
> 0.100000
> 0.200000
> 0.300000
> 0.400000
> 0.500000
> 0.600000
> 0.700000
> 0.800000
>
> Out of interest notice that the final value of "i" is now 0.9:
> IDL> print, i
> 0.900000
>
>> should i be worried?
> Well if you write code which depends on floating point numbers having
> perfect precision then yes!
> If you wanted to compare two floats for equality, you have to rethink what
> you mean by "equal", i.e. how exact does this application need the variables
> to be?
> Relying on doubles is not a robust solution, so instead of writing:
>
> IF a EQ b THEN ...
>
> write
>
> myPrecision = 0.001
> IF abs(a-b) LT myPrecision THEN .....
>
> I hope this helps
>
> Martin

```

Thanks Martin, that makes good sense. I can see the good reason for always  
keeping your loop variable as an integer, so I'll make sure I do this from now  
on.  
Andre