
Subject: Re: IDL Shapefile Object
Posted by [alt](#) on Fri, 30 Nov 2001 03:29:16 GMT
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Kelly Dean <krdean@lamar.colostate.edu> wrote in message
news:<3C06A316.518B7B83@lamar.colostate.edu>...

- > I created a little procedure to plot Shapefiles with IDLffShape.
- > However, it has a memory leak. Can someone point out a plug to stop my
- > memory leak?
- >
- > The routine works great, but when I have to add graphics to 800 images,
- > I run out of memory at around 500 images.
- >
- > A sample routine is available at ...
- >
- > <ftp://ftp.cira.colostate.edu/Dean/teststate.pro>
- >
- > Kelly Dean
- > CSU/CIRA

Quotation from IDLffShape::GetEntity topic IDL 5.4 help:
"Note - Since an entity structure contains IDL pointers, you must free
all the pointers returned in these structures when the entity is no
longer needed using the IDLffShape::DestroyEntity method. "

It's working.

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