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Subject: Re: IDL versus MATLAB : could you help me ?????  
Posted by [Mark Hadfield](#) on Mon, 03 Dec 2001 21:56:24 GMT  
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From: "Nabeel" <nabeel@mathworks.com>  
>> Well, in MatLab you must either keep track of the  
>> order of input parameters, or you have to parse the  
>> input manually (of type which is done in the plotting routines:  
>  
> Not anymore - there's a relatively common programming pattern in MATLAB  
> that makes use of structures to address this functionality. ...

Thanks for that info, Nabeel. I am a long-time IDL user in a discipline where Matlab is the de facto standard so every so often I try Matlab out. Invariably I find myself stuck trying to do things in an IDL-ish way. The issue of optional arguments is a particularly sticky area. When I explain to colleagues what I am trying to do they invariably say, "Huh? Why would you want to do that?" The next time I dabble with Matlab I will try out your suggestion.

But what I would like to know is, does Matlab support anything like IDL's keyword inheritance? It is extremely useful for wrapper functions. I don't know if you know that means so I will try to illustrate with an example. The IDL plot command (like Matlab's plot, i think) accepts a huge list of optional arguments. In IDL they are implemented as keywords, eg you might write

```
plot, x, y, xrange=[10,20], yrange=[0,3], color=10B
```

Let's say I want a routine that, by default, plots data in red. (Let's also assume that through a deep and mystical knowledge of IDL colour-specification I have associated red with value 10B. Hmmm maybe this isn't such a good example but I will persist.) Then I could write `plot_red` like this

```
pro plot_red, p1, p2, _EXTRA=extra  
  plot, p1, p2, COLOR=10B, _EXTRA=extra  
end
```

When `plot_red` is called all its keywords are bundled up (into a structure in this case) and passed to `plot`. If there is no `COLOR` keyword amongst them then the "`COLOR=10B`" keyword is passed to `plot`, but if there is a `COLOR` keyword then it takes precedence.

This is extremely useful once you get the hang of it. The key thing is that in defining `plot_red` I don't have to know or care what keywords are accepted by `plot`, other than `COLOR`.

- > I'm not sure about what other programming languages
- > everyone here is familiar with, but if you aren't familiar
- > with structures you can think of them as hash tables, with
- > the key being specified after the "."

IDL users will find that Matlab structures are a lot like IDL ones, but there is a significant difference. IDL structures are immutable, i.e. once you've made one the only way to add a tag is to destroy the old structure and create a new one. This is what the following code does:

```
s = {param1: 42}  
s = create_struct(s, 'param2', "Nabeel")
```

In Matlab, you can extend an existing structure any time you like, and the syntax is simpler, eg:

```
S.param1 = 42;  
S.param2 = 'Nabeel';
```

So Matlab wins on flexibility here. Of course, there may be efficiency advantages to IDL's approach

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