Subject: Re: Getting the widget id.
Posted by Thomas Launey on Thu, 06 Dec 2001 04:19:26 GMT
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In article <Pine.SUN.4.30.0111121640510.18654-100000@proxima.irus.rri.on.ca>, arankin@irus.rri.on.ca says... > Yes I know this sounds simple, and it probably is, but for the sake of > young guns like me why don't we humor me. I want to know what command I > can run to get the widget ID of the supplied widget. > Something along the lines of: > slider = WIDGET_SLIDER(etc...) > > > WIDGET_INFO, slider, GET_ID or something of the like? Talk to me! > -Adam Hi Adam, You mean slider ID is not saved in the Uval of the top-level base (or in self for the object minded guys). AFAIK, Widget_info as a Find_by_Uname keyword precisely for this purpose. SO: :***** Event handler ***** SliderID=widget info(event.top,find by Uname="my slider") If (slider NE 0) then print, "slider ID is: " + strtrim(sliderID,2) :***** Main ***** void=Widget_Slider(base,....,Uname="my slider") I hope this helps, **Thomas** Thomas Launey Lab. for Memory and Learning Brain Science Institute, RIKEN Saitama, Japan