I'm trying to make a generic widget with an editable text box that I
can use to gather information for my program.  I have a main top level
base, but would like to create a window (similar to dialog_message or
dialog_pickfile) that would contain a text box for data entry.  I
would like to be able to make it generic enough to change what's being
asked for each time it's called.

Does anyone know if the code to dialog_message or Dialog_Pickfile is
available to look at anywhere?  Or, could you point me in the right
direction to creating something like this?  Thank you,

Brian