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Subject: refreshing widgets

Posted by [Russell Layberry](#) on Tue, 11 Dec 2001 14:53:28 GMT

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Probably a simple one, but I cant find out what it is.

In Pv-Wave

If I launch into a procedure of indeterminate length, then the window containing the widgets can become corrupted from moving things over it etc. How do I refresh the widgets/main window, while allowing an indefinite loop within a procedure (ie not returning control to main)?

Thanks for your help

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