
Subject: Re: generic text box window

Posted by [btt](#) on Wed, 19 Dec 2001 22:18:08 GMT

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Brian Bell wrote:

> I'm trying to make a generic widget with an editable text box that I
> can use to gather information for my program. I have a main top level
> base, but would like to create a window (similar to `dialog_message` or
> `dialog_pickfile`) that would contain a text box for data entry. I
> would like to be able to make it generic enough to change what's being
> asked for each time it's called.
>

Hello,

Martin Schultz has written a set of object based GUIs for just the kind of thing you are looking for. You can find a link to his resources at either Liam Gumley's links page (www.gumley.com) or David Fanning's (www.dfanning.com). Martin's GUI for the text field can be realized with built in 'Cancel'/'Accept' or 'Dismiss' buttons.

Ben

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