
Subject: Re: Pointer syntax and IDL 4.0

Posted by [Pavel A. Romashkin](#) on Wed, 19 Dec 2001 21:01:54 GMT

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Obviously one can live just fine without spending a fortune on upgrades :)

tam wrote:

>

> Is there any way of addressing this, i.e., dereferencing a pointer

> in a way that will not cause a syntax error for earlier versions of IDL?

It depends on how far back the code has to be backward compatible. Isn't earlier IDL totally lacking pointers?

I'd look up !Version.Release in the code and use IF statements to switch to Handles syntax.

Cheers,
Pavel
