Subject: Re: Getting uname

Posted by Xiangyun Qiu on Sat, 29 Dec 2001 22:13:11 GMT

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## Lisa Gandy wrote:

- > I have a gui in IDL and I understand how to set uvalues of widgets and
- > then get the uvalue when an event is triggered. However I am not
- > familiar with how to get the uname when an event is triggered. For
- > example usually i would use this command to get the uvalue....

>

widget\_control,event.id,get\_uvalue = uval

>

> What is the command to get a uname?

> - Lisa Gandy

Maybe, uname = Widget\_Info( Event.id, /UNAME) is what you meant.

Xiangyun

## File Attachments

1) qiuxiang.vcf, downloaded 77 times