
Subject: Getting uname

Posted by [redimg98](#) on Thu, 27 Dec 2001 19:03:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have a gui in IDL and I understand how to set uvalues of widgets and then get the uvalue when an event is triggered. However I am not familiar with how to get the uname when an event is triggered. For example usually i would use this command to get the uvalue....

```
widget_control,event.id,get_uvalue = uval
```

What is the command to get a uname?

- Lisa Gandy
