
Subject: Re: textbox value on destroy?

Posted by [Pavel A. Romashkin](#) on Fri, 04 Jan 2002 16:39:33 GMT

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Gert Van de Wouwer wrote:

>

> yep, thats the obvious thing. Unfortunately, I cannot figure out WHEN to do

> this in the case that the user closes the application.

I can't believe nobody answered you. I am sorry.

May the following example be of any help?

```
; *** Begin code ***
pro test_event, ev
widget_control, widget_info(ev.top,/child), get_value=text
print, text
if tag_names(ev, /structure_name) eq $
  "WIDGET_KILL_REQUEST" then $
widget_control, ev.top, /destroy
end
```

```
pro test
base = widget_base(/tlb_kill_request)
text = widget_text(base, /editable)
widget_control, base, /realize
xmanager, 'test', base, /no_block
end
; *** End code ***
```

You can see that the value entered into the textbox is printed any time an event occurs (like, when you press "Enter"), and also when you kill the widget by clicking on the system-specific window kill control.

Pavel
