
Subject: Re: Create a buffer zone

Posted by [Craig Markwardt](#) on Thu, 03 Jan 2002 21:54:06 GMT

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Ned Horning <nedh@lightlink.com> writes:

> I would like to create a buffer zone around certain objects (blobs) in
> an image. Does anyone out there know the basic logic necessary to do
> this? Has anyone out there coded this already?

If by "buffer zone" you mean a band of constant distance around an image, then I believe you can accomplish this with the DILATE function.

Craig

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