> I have written an IDL interface to PVM (another parallel processing system)
> so it is possible to do. PVM must also be initialized with a function call
> that returns some parameters. You then spawn off the child processes with
> these parameters as part of the call.
>
> What this means is that you have to write a multi-function dll that contains
> all the interface routines that you need.

Hmm, this looks interesting...
Could you give a 2 line example on how to do this ? :-)
For the moment, I know how to use call externals and spawns. What is, in
this case, the big advantage of using DLLs ?

Thanks !

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