
Subject: log scale of data coloring of IDLgrVolume object, not the axes
Posted by [tbowers0](#) on Tue, 29 Jan 2002 22:03:35 GMT

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Ok, I think I've figured out the whole log axis thing to get an IDLgrSurface axis to show log scale, its all about scaling the xyzCoord_Conv property of the surface with the logged bounds of your data.

But, I'm having trouble carrying this over using log scale for the coloring of an IDLgrVolume object and the associated Hcolorbar from David F. (keeping the xyz axes linear, just logging the color ramp).

Could anyone help?

thanks
