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Subject: Re: Tessellate Question--fewest convex polys  
Posted by [Pavel A. Romashkin](#) on Mon, 11 Feb 2002 18:47:19 GMT  
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I didn't really dig into this but when the returned results were plotted with IDLgrPolygon, the plotted area was not plotted correctly. Each triangle is convex, but the way they are arranged (conn. array?) may not be. Polygon expects a convex dataset so I hoped Tessellator will fix that. It didn't; it might have been my error (in 2 lines of code), but I chose not to track it down and just did things differently.  
Pavel

Mark Hadfield wrote:

>  
> Really? That is not my experience. The tessellator always produces  
> triangles, which are convex by definition.  
>

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