Subject: Keyboard input from widgets Posted by to\_oleg on Wed, 13 Feb 2002 16:22:09 GMT

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Hi,

I have draw widget and I use mouse events in it (cursor moving and buttons). I need to know also what key on keyboard was pressed (for example, for precision moving of mouse cursor). Problem that base\_widget does't generate events for keyboard and draw\_widget switches into stdin (IDL command line). Probably I can use timer events and get\_kbrd() to check keyboard buffer.

Is there another way?

Thank you.