Subject: Re: ENVI v 3.1 for Mac
Posted by Pavel Romashkin on Sun, 24 Feb 2002 00:18:27 GMT
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I can understand your frustration. I have none of the problems you mention, specifically - multiple processors are supported, as is Altivec; What is window buffering? Poor integration with OSX may be an issue but not for me because I have no software for it at all, so why set it up? IDL for OSX is not there, and bulging toolbar makes me sick. I love multilayering of editor windows that I can have on Classic (as opposed t oWindows). I am sticking with it until I hear a *good* reason to leave it.
Good luck,
Pavel

"Ethan" <gutmann@colorado.edu> wrote in message
news:3de2e497.0202231338.19b3a77c@posting.google.com...
>
> For some reason I managed to crash it with some frequency. The only
> thing I run in classic is IDL, I have a relatively minimal extension
> set active, and it crashes. RSI is no help because they "do not
> support classic". I suppose this is much better then previously when
> it took the entire OS (OS9) out with it, now I can keep working in
> other programs, but it is very frustrating, esp. if I have a lot of
> work that dies with it. This is in addition to the lack of window
> buffering, inability to take advantage of multiple processors, and
> just general poor integration with an OS (X) that IDL was never
> designed to run on. Top that off with even worse ENVI performance and
> life gets frustrating. It could be worse, I am glad that it works in
> classic at all, but it gets frustrating none the less.
>
> ethan