
Subject: How to move shade_surface axes?

Posted by nobody@nowhere.com (S) on Thu, 28 Feb 2002 00:34:33 GMT

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I'm making some surface plots using shade_surf, I would like to set the x,y axes on an arbitrary side of the plotting box. IDL seems to make some unjudicious choices about where to put these, which is really annoying! I can't find anything in the help pages (IDL 5.2), is there any trick or is this a bug? appreciate any help, thank you!

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Steve S.

steve@NOSPAMmailaps.org
remove NOSPAM before replying
