
Subject: bad magic number for shared library when using CALL_EXTERNAL
Posted by [c_demmm_2002](#) on Tue, 05 Mar 2002 20:00:04 GMT

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I'm using CALL_EXTERNAL to link IDL with 64-bit shared libraries built on HP-UX11 Itanium, but I keep getting an error "bad magic number for shared library". If I just use a C++ driver all the shared libraries work correctly. Do you know what's the reason for it and how I can resolve this error? Thanks in advance.
