Subject: Re: Odd behavior of Device, cursor_image
Posted by Mark Rivers on Sat, 02 Mar 2002 18:10:42 GMT

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Rikagaku <t_launey@brain.riken.go.jp> wrote in message
news:MPG.16e6de8fa5e6194b98968d@news.riken.go.jp...
> I have a problem with cursor shape control.
> According to the documentation, calls to DEVICE are sticky and should
> remain until explicitly changed to another value. However, it seems that
> calls to DEVICE,cursor_image=pattern, cursor_XY=[8,8], cursor_mask=mask
> do not follow this rule. The test program below should show the problem.
> The shape of the cursor is supposed to change from a sad to a happy face
> as the cursor it moved toward the center of the window. Somehow, on my
> system (5.4, Win98) its blinking arrow/face as it is moved. Any help
> would be most welcome.

Works fine in IDL 5.4 and IDL 5.5 on Windows NT. As the mouse is being
moved the cursor is invisible, but when the mouse motion stops the cursor is
correct, smiling more in the middle.

Mark Rivers